

FOP
ECON 467

(1)

AK - EXAM 1

(H) SINGLE PERIOD / STATIC NE

WHY? (C, C) BEST RESPONSES TO EACH OTHER
 $C = B_1(C) \quad (1 > -2)$
 $C = B_2(C) \quad (1 > -2)$

IT IS ^{ALSO} UNIQUE WHY?

BECAUSE C'S ARE DOMINANT
STRATEGIES FOR BOTH PLAYERS.

WHEN GAME PLAYED TWICE

PERIOD 1: CHOOSE STRAT. SIMULTANEOUSLY



PERIOD 2: CHOOSE STRAT. SIMULT.

SOLVING FOR SPNE - BACKWARDS

LAST SUBGAME: PERIOD 2

NE: (C, C)

LAST PERIOD OUTCOME HAS NO
INFLUENCE ON PERIOD
1 PAYOFFS -

SO EVEN THOUGH WE ASSUME PLAYERS
WILL PLAY NE STRAT. IN PERIOD 2,
PERIOD 1 GAME IS JUST THE STATIC
GAME \Rightarrow NE: (C, C)

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SPNE: BOTH PLAYERS PLAY C IN BOTH PERIODS.

(III)

(1) PLAYER 1

$M = B_1(L)$
 $M = B_1(M)$
 $L = B_1(H)$

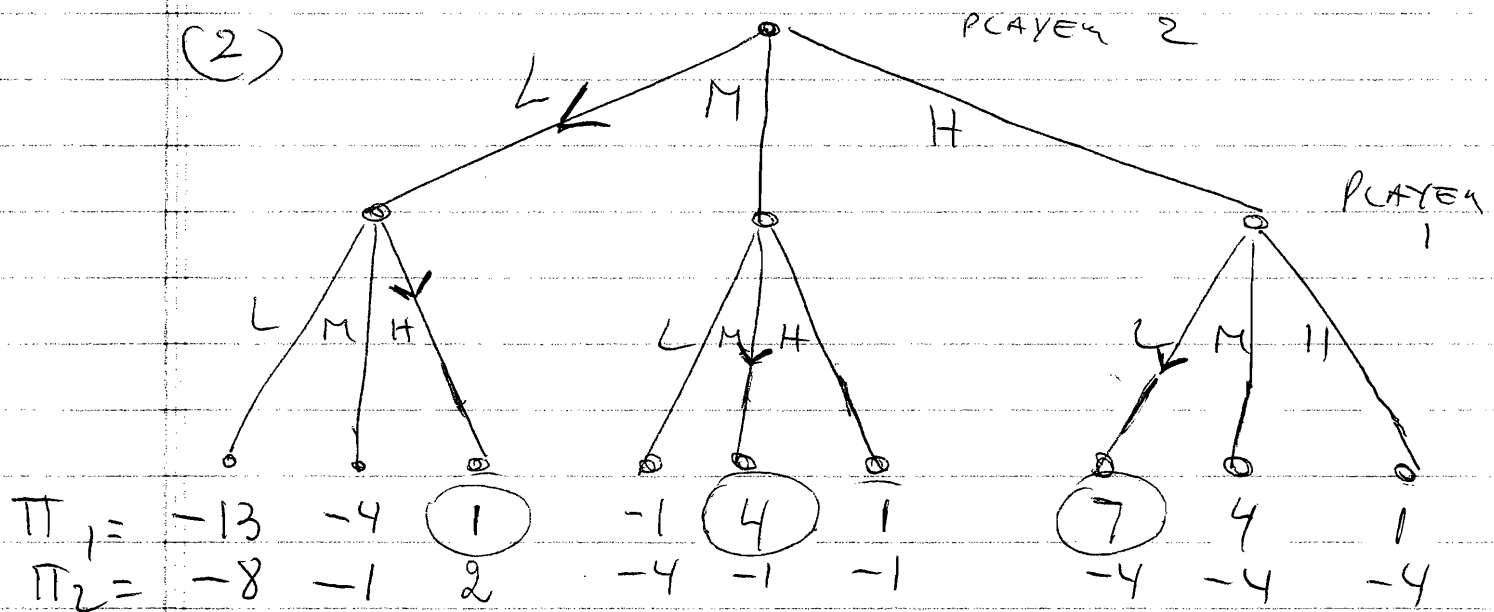
PLAYER 2

$M \text{ OR } H = B_2(L)$
 $L \text{ OR } M = B_2(M)$
 $L = B_2(H)$

THERE ARE 2 N.E:

- PLAYER 1 USES L, PLAYER 2 USES H
- " " " M, " " " M

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SPNE: PLAYER 1: USES H IF PLAYER 2 USES L
 " " " M " " " M
 " " " L " " " H

PLAYER 2: CHOOSES L

OUTCOME: PLAYER 2 CHOOSES L, PLAYER 1 CHOOSES H

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(II) $p = 60 - (q_1 + q_2 + q_3)$

△

$MC_1 = MC_2 = MC_3 = 10$

(1) NE q_1 's

MAX $\pi_1 = (p - MC_1) q_1$
 q_1

$= [60 - q_1 - q_2 - q_3 - 10] q_1$

$= [50 - q_1 - (q_2 + q_3)] q_1$

$\frac{\partial}{\partial q_1} = (-1) q_1 + (1) \cdot [50 - q_1 - q_2 - q_3] = 0$

$= -2 q_1 + 50 - (q_2 + q_3) = 0$

$\Rightarrow \left(q_1 = \frac{50 - (q_2 + q_3)}{2} \right) = R_1(q_1, q_2)$

BY SYMMETRY $q_1 = q_2 = q_3 \Rightarrow$
AT NE

$q_1 = \frac{50}{2} - \frac{2q_1}{2} = 25 - q_1$

$\Rightarrow q_1 \cdot (1+1) = 25$
 $2 \cdot q_1 = 25 \Rightarrow$

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$$2q_1 = 25$$

$$q_1 = \frac{25}{2} = 12.5 = q_2 = q_3$$

REASON

$$q = 3 \times q_1 = 12.5 \times 3 = 37.5$$

NOT NEEDED

$$p = 60 - 37.5 = 22.5$$

$$(2) \quad p = 60 - q$$

$$q = q_1 + q_2$$

FIRM 1 : $MC_1 = 10$

FIRM NEW : $MC_0 = 5$ $FC_0 = 10$
(call it FIRM 0)

NE PRICES

FIRM 0 MONOPOLY \Rightarrow

$$MR_0 = MC_0$$

$$60 - 2q^M = 5$$

$$q^M = \frac{60 - 5}{2} = \frac{55}{2} = 27.5$$

$$p^M = 60 - 27.5 = 32.5$$

SINCE $p^M > MC_1 = 10$

\Rightarrow NE PRICES

$$p_1 = MC_1 = 10$$

$$p_0 = MC_0 - \text{SMALL AMOUNT} = 10 - \epsilon$$

\rightarrow SMALL NUMBER

CHECK $\pi_0(p=10-\epsilon)$ ~~WILL~~

≈ 10

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$$FF \quad p_0 = 10 \Rightarrow q_0 = 60 - 10 = 50$$

$$\begin{aligned} \pi_0 (p_0 \approx 10) &\approx [p_0 - MC_0] q_0 - FC \\ &= [10 - 5] \times 50 - 10 > 0 \end{aligned}$$

Firm 0 HAS POSITIVE PROFITS

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(4)

(4)

$$p_1 = 90 - \frac{1}{2} p_2 - p_1$$

$$p_2 = 90 - \frac{1}{2} p_1 - p_2$$

(1) WE ARE GIVEN NE IN

$$q_1^{NE} = \frac{2}{15} [270 + 4s] \quad q_1' s :$$

$$q_2^{NE} = \frac{2}{15} [270 - s]$$

THEN WE CAN CALCULATE

$$p_1^{NE} = 90 - \frac{1}{2} p_2^{NE} - q_1^{NE}$$

$$= 90 - \frac{1}{2} \left[\frac{2}{15} (270 - s) \right] - \frac{2}{15} [270 + 4s]$$

$$= 90 - \frac{1}{15} (270 - s) - \frac{2}{15} \times 270 - \frac{8}{15} s$$

$$= 90 - 36 - 18 + \frac{s}{15} - \frac{8}{15} s$$

$$p_1^{NE} = 36 - \frac{7}{15} s$$

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WELF. MAX. FOR COUNTRY 1:

$$\text{MAX}_S W_1 = \underbrace{p_1 q_1 - MC_1 q_1 + S q_1}_{\text{EFF. PROFITS}} - \underbrace{S q_1}_{\text{GOV. EXPEND.}}$$

$$\begin{aligned} \text{MAX}_S W_1 &= \overset{NE}{p_1} \overset{NE}{q_1} \\ &= \left(36 - \frac{7}{15} S \right) (270 + 4S) \cdot \frac{2}{15} \end{aligned}$$

$$\frac{dW_1}{dS_1} = \left[-\frac{7}{15} (270 + 4S) + 4 \left(36 - \frac{7}{15} S \right) \right] \frac{2}{15} = 0$$

$$\Rightarrow \boxed{S^* = 4.82 > 0 \text{ SUBSIDY}}$$

(2) When firm 1 receives the optimal "S" = 4.82 its output coincides with that of the first mover in a sequential quantity game (Stackelberg leader).

In that case the first mover chooses its output to max. profits assuming the follower

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WILL ACT ACCORDING TO ITS REACTION FUNCTION -

In (1) above, by choosing S to max prod. profits of its home firm, Gov. from country 1 chooses the MC, effective (i.e. the location of the reaction function of firm 1) ~~to~~ max assuming firm 2 is in its reaction function -

THE RESULT IS THE SAME:

TANGENCY OF ITS PROFIT TO FIRM 2 REACTION FUNCTION

(3)) COUNTRY 2 IS WORSE OFF THAN WHEN $S=0$ - WHY? THEORY ~~THE~~ TELLS US THAT THE SECOND MOVER IN A SEP. QUANTITY GAME WILL BE WORSE OFF THAN IN THE SIMULT. MOVES NE (CASE OF $S=0$)